**Building Bright Careers Since 1989** 

# **After Effects (VFX) Syllabus**

#### The Fundamentals

- Introducing the After Effects Interface
- The Grand Tour
- Introducing the Interface
- The Project Window
- The Clip Window & Palettes
- The Comp Window
- The Timeline
- Key Frames

### **Up to Speed**

- Motion
- Compositions
- Input, Output & Preferences
- Import
- New Photoshop Tips
- New Illustrator Tips
- Video Standards
- Output
- Preferences

### **Animation & Special Effects**

- Animation
- Basic Parenting
- Character Animation
- Masks & Auto trace
- Mattes

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### **Effects Part 1**

- Intro to Effects
- Basic Effects
- Intermediate Effects
- Background Effects

### **Effects Part 2**

- Shatter
- Card Wipe
- Card Dance
- Colorama
- Radio Waves
- Wave World & Caustics
- Foam

### **Effects Part 3**

- 3D Filters New in AE6
- Shape Effects New in AE6
- Noise Filters New in AE6
- Colour Filters New in AE6
- Distort Filters New in AE6
- Channel Filters New in AE6

### **3D, Expressions, Text & Design**

- 3D
- Understanding 3D Space
- Open GL
- Cameras Objects,
- Lights & Materials
- 3D Channel Filters

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### **Expressions**

- Introducing Expressions
- Wiggle
- My Favourite Expressions
- Tips & Recipes for 3D & Expressions

#### **Text**

- Adding & Formatting Text
- Basic Text Animation
- Advanced Text Animation

### Design

- Animating Lines
- Paint
- Distorting Your Designs

### **Compositing & Advanced Effects**

- Keying & Rotoscoping
- Keying
- Rotoscoping

### **Compositing & Professional Tools**

- Motion Tracking
- Plug-in Palettes & 3D Assistants
- Color Adjustment

### **Production Bundle Effects**

- Distortion
- Audio Filters
- Fractal Noise

### **Building Bright Careers Since 1989**

Course : After Effects Syllabus

Course Duration : 8 to 10 Weeks Each (1 Hour Daily – 50 to 60 Hours)

Learning Mode : OFFLINE / ONLINE

